# **CITY OF GENESEE**

Location: 140 W Walnut Street, Genesee, ID 83832

### **CITY COUNCIL**

# MINUTES

October 3, 2023

**REGULAR COUNCIL MEETING** 

6:00 PM

CALL TO ORDER – Mayor Hermann called the City Council meeting to order at 6pm, Tuesday October 3, 2023.

**ROLL CALL:** Present at the meeting were Council members: Nyla Roach, Bill Krick, Jesse Aherin, and Cody Bailey; Public Works Dustin Brinkly and James Mader; Deputy Clerk Nikki Pew and Clerk Debi Zenner

VISITORS: Rick Schellenger-President, Civic Association

#### CITIZEN COMMENTS:

**CONSENT AGENDA:** Motion made by Bill, seconded by Cody, to accept the consent agenda as presented, along with payment of the bills; **ROLL CALL VOTE: Roach, Krick, Aherin, Bailey; AYES, motion carries** 

#### **UNFINISHED BUSINESS: None**

#### **NEW BUSINESS:**

**IRWA Open Board Position-Dustin** -Dustin was approached by a retiring board member if he would be interested in running for his seat. In talking with his family, it is probably a bigger commitment than he can do now, but will consider at some point in the future. Motion made by Jesse, seconded by Nyla, to table until such time as another election is up and Dustin is interested in running; **ROLL CALL VOTE: Aherin, Bailey, Krick, Roach; Ayes, motion carries** 

#### **CITY OFFICIAL, COUNCIL AND STAFF REPORTS**

**Mayor Update:** CEDA information was distributed to council for any interested members to attend. Jay, from B&I Computer is getting closer to the M365 migration. Mayor Hermann asked everyone to bring their IPads back to City Hall. At some point, in the near future, we will advertise and sell them, via sealed bid, as surplus. Mayor Hermann also informed Council a check for AVISTA was printed for power on the new wastewater project for \$75K. Council will be kept informed on the pay requests that happen between council meetings. John and Dustin will review all pay applications. Cody asked if council could get an email update on the construction meetings. Jesse wanted to remind everyone there were specific steps to follow when we make payments, so we want to make sure we are following the correct procedures.

**Bill Krick – Water and Sewer Update:** Bill spoke about the construction meeting held today between representatives from the city, Mountain Waterworks, and Western Construction. They discussed tile lines and moving tons of dirt. **WATER:** Well #9: lower park was evaluated by DEQ and it had trace amounts of PERC, a forever dry cleaning chemical. They are now looking at the park below the school. There are a lot of specific restraints they are checking on.

Cody Bailey - Street Update: Child pedestrian safety grant bid opens on the 19th

Jesse Aherin - Administrative Update: No update

Nyla Roach - Parks Update: No update

## City of Genesee City Council Meeting Minutes

**CORRESPONDENCE:** Letter from Civic Association President, Rick Schellenger: Council wanted to thank Civic for offering to purchase new chairs for the Senior Center. New racks for the chairs will be built with purchased materials, by Civic. Mayor Hermann suggested we look into the City buying these, since we are tax exempt and Civic could reimburse. Mayor Hermann gave Rick permission to proceed with this purchase.

**EXECUTIVE SESSION:** Motion made by Bill, seconded by Cody, to go into executive session under Idaho code **74-206** (1)(F) To communicate with legal counsel for the public agency to discuss the legal ramifications of and legal options for pending litigation, or controversies not yet being litigated but imminently likely to be litigated. The mere presence of legal counsel at an executive session does not satisfy this requirement; ROLL CALL VOTE: Aherin, Bailey, Krick, Roach; Ayes, motion carries

Motion made by Cody, seconded by Bill, to come out of Executive Session and back into regular session at 7:07pm; ROLL CALL VOTE: Aherin, Bailey, Krick, Roach; Ayes, motion carries

ADJOURNMENT: Motion made by Bill, seconded by Cody, to adjourn at 7:10 pm VOICE VOTE: Ayes, motion carries

John Hermann, Mayor

Debi Zenner, City Clerk/Treasurer